

MARKING GUIDE FOR GRADES OF EXECUTION OF REQUIRED ELEMENTS

GRADE OF EXECUTION of Pattern Dance Elements & Pattern Dances 2022/23											
	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5
SET CRITERIA STEPS HELD FOR THE REQUIRED NUMBER OF BEATS	1AT: 5 or more Steps not held for required # of beats 2AT: 4 or more Steps not held for required # of beats					1AT: 4 or less Steps not held for required # of beats 2AT: 3 or less Steps not held for required # of beats	1AT: 2 or less Steps not held for required # of beats 2AT: 1 Step not held for required # of beats	100% of Steps/Edges held for required # of beats (for both partners)			
Note: A Step is a shared unit when calculating total # of steps, no matter if the error is executed by one or both partners.											
SET CRITERIA FALLS/ LOSS OF CONTROL with OR without additional support	Fall by both with serious errors	Fall by both within the PD OR many errors	Fall by one at start of Element Or Fall by both at end of Element	Fall by one at end of Element Or brief fall by one (up/down) within element	Stumble/ Touchdown by both Or up to 25% element missed	Loss of Control without additional support (no more than two) Or Loss of Control with additional support (e.g. Stumble/Touchdown) by one (reduce according to the table)				None	
FEATURES	More negative features/errors than positive features					Basic execution - Generally correct	1 – 2 positive feature	3 – 4 positive features	5 – 6 positive features	7 – 8 positive features (no negative features/errors)	More than 8 positive features (no negative features/errors)
	More than 8 negative features	7 – 8 negative features	5 – 6 negative features	3 – 4 negative features	1 – 2 negative features						
NEGATIVE FEATURES						POSITIVE FEATURES					
EXECUTION THROUGHOUT ELEMENT											
1. Poor execution and/or Element labored and/or Uncontrolled					1 – 4	1. Good quality – correctness, cleanness, deepness and sureness of Edges/Steps/Turns					2 – 4
2. Incorrect Steps/Turns (per each) Ex: Mohawk instead of Choctaw					1	2. Smooth and Effortless					2
3. Lack of unison					1	3. Unison and oneness throughout the element					2
4. Lack of glide and flow (movement across the ice)					1 – 3	4. Glide and flow maintained (movement across the ice)					2
5. Does not reflect character and style of the chosen rhythm					1	5. Nuances/accents reflects character and style of the chosen rhythm					1 – 2
6. Not started on the prescribed beat (for each Section/Sequence)					1	6. Body lines and carriage of both partners stylish according to the chosen Rhythm					1
7. Holds and positions incorrect and/or uncontrolled and/or variable spacing in between partners: - less than 50% of pattern - 50% or more of pattern					1 2	7. Holds and positions precise, consistent and close spacing between partners					1 – 2
8. Pattern incorrect, including crossing the long axis when not permitted					1 – 2	8. Timing accurate 100%					2
						9. Maximum utilization of the ice surface with the correct Pattern					2

GRADE OF EXECUTION of REQUIRED ELEMENTS (including CHOREOGRAPHIC ELEMENTS) 2022/23											
	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5
SET CRITERIA	Out of musical structure/rhythm pattern					Generally	In musical structure/rhythm pattern				
MUSICALITY	Choreographic elements not reflecting chosen music, rhythm or character										
SET CRITERIA FALLS/ ERRORS/ LOSS OF CONTROL	Fall by both with serious errors OR many serious errors	Fall by both OR many errors	Fall by one at start OR Fall by both at end of Element	Fall/serious error within element by one	Two (2) Stumbles/ Touch downs	Loss of Control without additional support (no more than two) Or Loss of Control with additional support (e.g. Stumble/Touchdown) by one			NONE	NONE	
FEATURES	NEGATIVE – More negative features than positive features					Generally correct	POSITIVE – More positive features than negative features			7 – 8 (no negative features)	More than 8 (no negative features)
	More than 8	7 – 8	5 – 6	3 – 4	1 – 2		1 – 2	3 – 4	5 – 6		
NEGATIVE FEATURES						POSITIVE FEATURES					
EXECUTED THROUGHOUT ELEMENT											
1. Poor execution and/or Element labored and/or Uncontrolled					1 – 4	1. Smooth and/or Effortless					2
2. Element does not reflect choreography of the chosen music/rhythm/character					1 – 2	2. Element enhances the choreography and/or character of the chosen music and/or rhythm. Element reflects nuances in the music					1 – 3
3. Poor entry / Poor exit (per each)					1 – 2	3. Entry/Exit is seamless and/or unexpected and/or creative					1 – 2
4. Poses or moves awkward or not aesthetically pleasing (per partner)					1 – 2	4. Body lines and pose of both partners aesthetically pleasing or in character					1 – 2
5. Long separation before/after Required Elements in RD/FD					1 – 2	5. Speed across the ice maintained or accelerated during the Element					1
6. Execution not simultaneous and/or Lack of unison Step Seq, STw, OFT, ChTw					1	6. Element is innovative and / OR creative					1 – 2
7. Distance within Element - more than 2 arms length apart - Step Seq, STw, OFT, ChRS - more than 4 arms length/4 meters apart - ChSt - variable spacing in between partners - Step Seq, STw, OFT					1 – 2	7. Unison or Oneness throughout the element					1
8. Lacking or reducing speed of rotation					1 – 2	8. Consistent and close spacing between partners STw, Step Seq, OFT, ChRS					1 – 2
9. Lacking or reducing speed of rotation					1 – 2	9. Speed of rotations maintained or accelerated					1 – 2
9. Not on spot					1	9. Speed of rotations maintained or accelerated					1 – 2
10. Lack of glide (movement across the ice)					1	10. Cleanness and sureness of steps and turns					2
10. Lack of glide (movement across the ice)					1	10. Cleanness and sureness of steps and turns					2
11. Pattern/ Placement incorrect					1	11. Exit of one of Twizzles (1) STw Exit of both Twizzles (2) with smooth running edge performed by both partners on same Twizzle					1 2
11. Pattern/ Placement incorrect					1	11. Exit of one of Twizzles (1) STw Exit of both Twizzles (2) with smooth running edge performed by both partners on same Twizzle					1 2
12. Inclusion of Not Permitted items within element*					1 per each	12. Variety of Holds					1
12. Inclusion of Not Permitted items within element*					1 per each	12. Variety of Holds					1
13. Ending in a Stop on Two Knees, sitting or lying on the ice					1 per partner						
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* RD: Hand in Hand (except ChRS), Loops (except one loop in PSt, and during ChRS), Retrogression. Stop(s) within PSt (except at start). Stop more than one and/or longer than 5 sec in Step Sequence Style B.

Note: The Technical Panel will evaluate a loss of contact/hold/touch during the PSt Senior (except Twizzles), no additional action required by the Judge unless it is the result of an error.

* FD: Hand in Hand, Loops, Stops. Retrogression more than one and/or longer than 2 measures; Separation longer than 5 sec and/or distance between partners more than 2 arms length apart