



## Commission Sportive Nationale de Danse sur Glace

### Pattern Dances

**Season 2018 / 2019**

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- **Descriptions, charts and diagrams of Pattern Dances included in Competitions opened to Clubs from foreign ISU Members (Rule 1.2.1)**

b) Major Dance

[Click here](#)

For ISU Pattern Dances and following dances : refer to [US Figure Skating Tests Book](#)

c) Ten Fox

d) Cha Cha

e) Hickory Hoedown

- **Marking for Pattern Dances (Rule 1.2.3): ISU Rule 708, paragraph 3 shall apply with the following additions or alterations**

- Scales of Values of Pattern Dances b) to e) (without KeyPoint Procedure)

Sections	Pas	-5	-4	-3	-2	-1	Base	+1	+2	+3	+4	+5
<b>MAJOR DANCE</b>												
1 <sup>st</sup> Seq 1 <sup>st</sup> Sect Basic Level	1 - 19	-1.88	-1.5	-1.13	-0.75	-0.38	<b>2.50</b>	0.38	0.75	1.13	1.5	1.88
1 <sup>st</sup> Seq 1 <sup>st</sup> Section Level 1	1 - 19	-2.63	-2.1	-1.58	-1.05	-0.53	<b>3.50</b>	0.53	1.05	1.58	2.1	2.63
1 <sup>st</sup> Seq 2 <sup>nd</sup> Section Basic Level	20 - 38	-1.88	-1.5	-1.13	-0.75	-0.38	<b>2.50</b>	0.38	0.75	1.13	1.5	1.88
1 <sup>st</sup> Seq 2 <sup>nd</sup> Section Level 1	20 - 38	-2.63	-2.1	-1.58	-1.05	-0.53	<b>3.50</b>	0.53	1.05	1.58	2.1	2.63
2 <sup>nd</sup> Seq 1 <sup>st</sup> Section Basic Level	1 - 19	-1.88	-1.5	-1.13	-0.75	-0.38	<b>2.50</b>	0.38	0.75	1.13	1.5	1.88
2 <sup>nd</sup> Seq 1 <sup>st</sup> Section Level 1	1 - 19	-2.63	-2.1	-1.58	-1.05	-0.53	<b>3.50</b>	0.53	1.05	1.58	2.1	2.63
2 <sup>nd</sup> Seq 2 <sup>nd</sup> Sect. Basic Level	20 - 38	-1.88	-1.5	-1.13	-0.75	-0.38	<b>2.50</b>	0.38	0.75	1.13	1.5	1.88
2 <sup>nd</sup> Seq 2 <sup>nd</sup> Section Level 1	20 - 38	-2.63	-2.1	-1.58	-1.05	-0.53	<b>3.50</b>	0.53	1.05	1.58	2.1	2.63

Séquences	Pas	-5	-4	-3	-2	-1	Base	+1	+2	+3	+4	+5
<b>TEN FOX</b>												
1 <sup>st</sup> Seq Basic Level	1 – 19	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
1 <sup>st</sup> Seq Level 1	1 – 19	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5
2 <sup>nd</sup> Seq Basic Level	1 – 19	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
2 <sup>nd</sup> Seq Level 1	1 – 19	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5
3 <sup>rd</sup> Seq Basic Level	1 – 19	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
3 <sup>rd</sup> Seq Level 1	1 – 19	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5

Séquences	Pas	-5	-4	-3	-2	-1	Base	+1	+2	+3	+4	+5
<b>CHA CHA</b>												
1 <sup>st</sup> Seq Basic Level	1 – 16	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
1 <sup>st</sup> Seq Level 1	1 – 16	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5
2 <sup>nd</sup> Seq Basic Level	1 – 16	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
2 <sup>nd</sup> Seq Level 1	1 – 16	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5
3 <sup>rd</sup> Seq Basic Level	1 – 16	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
3 <sup>rd</sup> Seq Level 1	1 – 16	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5

Séquences	Pas	-5	-4	-3	-2	-1	Base	+1	+2	+3	+4	+5
<b>HICKORY HOEDOWN</b>												
1 <sup>st</sup> Seq Basic Level	1 – 16	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
1 <sup>st</sup> Seq Level 1	1 – 16	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5
2 <sup>nd</sup> Seq Basic Level	1 – 16	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
2 <sup>nd</sup> Seq Level 1	1 – 16	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5
3 <sup>rd</sup> Seq Basic Level	1 – 16	-2.5	-2.0	-1.5	-1.0	-0.5	<b>3.33</b>	0.5	1.0	1.5	2.0	2.5
3 <sup>rd</sup> Seq Level 1	1 – 16	-3.5	-2.8	-2.1	-1.4	-0.7	<b>4.66</b>	0.7	1.4	2.1	2.8	3.5

➤ Scales of Values of ISU Pattern Dances (without Key Point Procedure)

For Couples Non ISU, Solos and Adults, refer to [ISU Communication 2167](#), §2 – Scales of values without Key Point Procedure

➤ Guidelines for Grades of Execution of Pattern Dances (Solo)

Guidelines for marking GOE of Sections in Pattern Dance for Solos are the same as couples ISU except following rules :

- *negative features / errors* :

replace “4. Lack of unisson” by “4. Incorrect upper body”

replace “7. Holds and positions incorrect and/or uncontrolled and/or variable spacing in between partners” by “7. Incorrect pelvis placement”

- *positive features* :

delete “4. Unison and oneness throughout the element”

replace “7. Holds and positions precise, consistent and close spacing between partners” by “7. Correct pelvis placement”

- *Set criteria : no higher than (Falls / Stumbles / Loss of balance)* :

-1 : Stumble

-2 : Fall at end of Element or brief fall (up/down) within element

-3 : Fall at start of Element

-4 : Fall within Element or many errors

-5 : Fall within Element with serious errors

➤ Guidelines for Grades of Execution of Pattern Dances (Couples Non ISU)

Guidelines for marking GOE of Sections in Pattern Dance for couples non ISU are the same as couples ISU.

➤ Guidelines for marking Pattern Dance's Components (Couples Non ISU)

Guidelines for marking Pattern Dance's Components for couples non ISU are the same as couples ISU.

➤ Guidelines for marking Pattern Dance's Components (Solo)

Refer to the following page.

RANGE OF MARKS	CHARACTERISTICS OF SKATING SKILLS	CHARACTERISTICS OF PERFORMANCE/EXECUTION	CHARACTERISTICS OF INTERPRETATION	CHARACTERISTICS OF TIMING
<b>10.0 – 9.25</b> <b>OUTSTANDING</b>	<ul style="list-style-type: none"> <li>▪ precise transfer on lobe transitions</li> <li>▪ elegant, precise Pass/turns</li> <li>▪ seamless ability to turn in both directions</li> <li>▪ considerable speed and power</li> <li>▪ superb quality of skating</li> </ul>	<ul style="list-style-type: none"> <li>▪ perfect changes of hold</li> <li>▪ elegant/sophisticated style</li> <li>▪ refined line of body and limbs</li> <li>▪ projection exceptional</li> </ul>	<ul style="list-style-type: none"> <li>▪ wide range of inspired movements/gestures from the “heart”</li> <li>▪ skater stay “in himself” or “in character” for the whole dance</li> <li>▪ use of nuances</li> <li>▪ exceptional ability to relate as one to reflect character of rhythm</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing: 100% correct</li> <li>▪ timing of footwork superb</li> <li>▪ on strong beat: 100%</li> <li>▪ all body movements synchronized with rhythm</li> </ul>
<b>9.00 – 8.25</b> <b>VERY GOOD</b>	<ul style="list-style-type: none"> <li>▪ deep supple knee action and robust stroking</li> <li>▪ stylish, precise, neat on Pass/turns</li> <li>▪ easy action on turns in both directions</li> <li>▪ broad skill range</li> </ul>	<ul style="list-style-type: none"> <li>▪ effortless change of hold</li> <li>▪ very good carriage</li> <li>▪ project strongly</li> </ul>	<ul style="list-style-type: none"> <li>▪ skater and music meld – internal motivation</li> <li>▪ very good range of interesting movements/gestures</li> <li>▪ very good ability to relate as one to reflect rhythm of music</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing: 100% correct</li> <li>▪ timing of footwork nearly superb</li> <li>▪ on strong beat: 100%</li> <li>▪ most body movements reflect rhythm</li> </ul>
<b>8.00 – 7.25</b> <b>GOOD</b>	<ul style="list-style-type: none"> <li>▪ strong, flexible knee action</li> <li>▪ polished and clean Pass/turns</li> <li>▪ reasonable speed and strong stroking</li> <li>▪ wide skill range for both</li> </ul>	<ul style="list-style-type: none"> <li>▪ matched and change holds with ease</li> <li>▪ good carriage</li> <li>▪ project most of time</li> </ul>	<ul style="list-style-type: none"> <li>▪ skating/music integrated – variable motivation</li> <li>▪ skater stay in character with rhythm for most of the dance</li> <li>▪ reflect nuances</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing: 100% correct</li> <li>▪ timing of footwork very good on strong beat: 100%</li> <li>▪ general relation of body movements to rhythm</li> </ul>
<b>7.00 – 6.25</b> <b>ABOVE AVERAGE</b>	<ul style="list-style-type: none"> <li>▪ above average knee action</li> <li>▪ generally good on Pass/turns 75% of the time</li> <li>▪ maintain speed and flow well</li> <li>▪ above average skill range</li> </ul>	<ul style="list-style-type: none"> <li>▪ above average carriage</li> <li>▪ both are able to project 75% of time</li> </ul>	<ul style="list-style-type: none"> <li>▪ movements in character 75% of time</li> <li>▪ some reflection of nuances</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing: 90% correct</li> <li>▪ timing of footwork accurate</li> <li>▪ on strong beat: 100%</li> <li>▪ some body movements reflect rhythm</li> </ul>
<b>6.00 – 5.25</b> <b>AVERAGE</b>	<ul style="list-style-type: none"> <li>▪ some knee action</li> <li>▪ some ability on Pass/turns and rotating in both directions</li> <li>▪ even speed and flow throughout average skill range</li> </ul>	<ul style="list-style-type: none"> <li>▪ average carriage with some breaks</li> <li>▪ projection skills variable but is able to project</li> </ul>	<ul style="list-style-type: none"> <li>▪ correct expression of rhythms</li> <li>▪ some motivated movements</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing: 80% correct</li> <li>▪ occasional timing errors but generally on time</li> <li>▪ on strong beat: 100%</li> <li>▪ some body movements do not reflect rhythms</li> </ul>

RANGE OF MARKS	CHARACTERISTICS OF SKATING SKILLS	CHARACTERISTICS OF PERFORMANCE/EXECUTION	CHARACTERISTICS OF INTERPRETATION	CHARACTERISTICS OF TIMING
<b>5.00 – 4.25</b> <b>FAIR</b>	<ul style="list-style-type: none"> <li>▪ variable knee action</li> <li>▪ fair skill on Pass and turns</li> <li>▪ skills level similar</li> <li>▪ consistent speed and flow only 50% of the time</li> </ul>	<ul style="list-style-type: none"> <li>▪ carriage variable, mostly pleasing posture</li> <li>▪ reasonable carriage and limbs</li> <li>▪ projection : only 50% of time</li> </ul>	<ul style="list-style-type: none"> <li>▪ some appropriate use of rhythm but expression is fair</li> <li>▪ some motivated moves</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing at least 75 % correct</li> <li>▪ some minor timing errors but often mostly on time</li> <li>▪ but on strong beat: 100%</li> <li>▪ some of body movements off time</li> </ul>
<b>4.00 – 3.25</b> <b>WEAK</b>	<ul style="list-style-type: none"> <li>▪ variable sureness, flow</li> <li>▪ limited knee action – stiff at times</li> <li>▪ variable ability in turning</li> <li>▪ variable speed and power</li> <li>▪ variable skills</li> </ul>	<ul style="list-style-type: none"> <li>▪ inconsistent holds</li> <li>▪ variable carriage though occasionally acceptable</li> <li>▪ projection less than 50% of the time</li> </ul>	<ul style="list-style-type: none"> <li>▪ some steps on timing but they weave in and out of character</li> <li>▪ poor use of accents and nuances</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing only 75% correct</li> <li>▪ some parts off time</li> <li>▪ or on strong beat: only 75%</li> <li>▪ some of body movements off time</li> </ul>
<b>3.00 – 2.25</b> <b>POOR</b>	<ul style="list-style-type: none"> <li>▪ little power – toe pushing more than 75% of the time or wide Pasing</li> <li>▪ at ease only on simple turns</li> <li>▪ variable skills in sections</li> </ul>	<ul style="list-style-type: none"> <li>▪ inconsistent stability in holds</li> <li>▪ poor line of body and limbs/carriage/extensions</li> <li>▪ limited projection skills</li> </ul>	<ul style="list-style-type: none"> <li>▪ some Pass use music, but not connected to rhythm</li> <li>▪ poor use of accents and nuances</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing only 50 % correct</li> <li>▪ or on strong beat: only 50%</li> <li>▪ most body movements off time</li> </ul>
<b>2.00 – 1.75</b> <b>VERY POOR</b>	<ul style="list-style-type: none"> <li>▪ slow, little flow</li> <li>▪ frequent toe-pushing or wide-Pasing</li> <li>▪ stroking on one side weak</li> <li>▪ very poor basic skills</li> </ul>	<ul style="list-style-type: none"> <li>▪ struggle in holds</li> <li>▪ very poor line of body and limbs/carriage/extensions</li> <li>▪ very limited projection skills</li> </ul>	<ul style="list-style-type: none"> <li>▪ isolated and apparently random gestures not related to character/nuances/accents</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing only 25% correct</li> <li>▪ or on strong beat: only 25%</li> <li>▪ major portion of dance off time</li> <li>▪ timing of body movements lacks control</li> </ul>
<b>1.00 – 0.25</b> <b>EXTREMELY POOR</b>	<ul style="list-style-type: none"> <li>▪ off balance</li> <li>▪ struggle with Pass/turns</li> <li>▪ lack of speed and flow</li> <li>▪ extremely poor basic skills for both</li> </ul>	<ul style="list-style-type: none"> <li>▪ unstable and uncontrolled holds</li> <li>▪ extremely poor line of body and limbs/carriage/extensions</li> <li>▪ projection skills lacking</li> <li>▪ laboured</li> </ul>	<ul style="list-style-type: none"> <li>▪ isolated and apparently random gestures not related to character/nuances/accents</li> </ul>	<ul style="list-style-type: none"> <li>▪ timing less than 25% correct</li> <li>▪ entirely off time</li> <li>▪ or on strong beat less than 25%</li> </ul>

**Note:**

Adjustments : if a Fall or Interruption affects the rest of the dance or part of the dance, certain characteristics of one or several Components may be impacted.

## Deductions (Couples Non ISU)

	Description	Penalty	Who is responsible
1	<b>Costume / prop violations</b> E.g : skirt for the girls and the bust covered unless 50 %	-1.0	<b>Judges (including JA) with the majority – No Deduction if 50 50</b>
2	<b>Part of the costume / decoration fall on the ice</b>	-1.0	<b>Referee</b>
3	<b>Interruption in performing the program</b> in excess of 10 seconds - more than 10 sec. and up to 20 sec. - more than 20 sec. and up to 30 sec. - more than 30 sec. and up to 40 sec. - more than 40 sec.	-0.5 -1.0 -1,5 <b>Withdrawn</b>	<b>Referee</b>
4	<b>Fall</b>  A Fall is defined as loss of control by a skater with the result that the majority of his/her own body weight is on the ice supported by any other part of the body other than the blades e.g. hand(s), knee(s), buttock(s), or any part of the arm.	- 0.5 <b>(per partner and per fall)</b>	<b>Technical Panel</b>
5	<b>3 minutes allowed by referee after an interruption in the program to resume from the point of interruption</b>	-2.5	<b>Referee</b>  If one partner does not report to the Referee within 40 seconds after the interruption started, or if the Couple does not resume the program within the additional 3 minutes allowance, the Couple is withdrawn.
6	<b>Late Start</b> <b>Time violation (20' maxi permitted after the last step of the Pattern Dance)</b>	-1.0 -1.0	<b>Referee</b> <b>Referee (per each 5' in excess)</b>
7	<b>Choice of music for Pattern Dance</b> <b>Solo Pattern Dance if choice of music is allowed:</b> - <b>Not providing music support</b> - <b>Violation of required tempo</b>	-0.5 -1.0	<b>Referee</b> <b>Referee</b>

## Deductions (Solos)

	Description	Penalty	Who is responsible
<b>1</b>	<b>Costume / prop violations</b> E.g : skirt for the girls and the bust covered unless 50 %	<b>-1.0</b>	<b>Judges (including JA) with the majority – No Deduction if 50 50</b>
<b>2</b>	<b>Part of the costume / decoration fall on the ice</b>	<b>-1.0</b>	<b>Referee</b>
<b>3</b>	<b>Interruption in performing the program</b> in excess of 10 seconds - more than 10 sec. and up to 20 sec. - more than 20 sec. and up to 30 sec. - more than 30 sec. and up to 40 sec. - more than 40 sec.	<b>-0.5</b> <b>-1.0</b> <b>-1,5</b> <b>Withdrawn</b>	<b>Referee</b>
<b>4</b>	<b>Fall : per fall</b>  A Fall is defined as loss of control by a skater with the result that the majority of his/her own body weight is on the ice supported by any other part of the body other than the blades e.g. hand(s), knee(s), buttock(s), or any part of the arm.	<b>- 1 (Junior/Senior)</b> <b>- 0,5 (Other categories)</b>	<b>Technical Panel</b>
<b>5</b>	<b>3 minutes allowed by referee after an interruption in the program to resume from the point of interruption</b>	<b>- 5 (Junior/Senior)</b> <b>- 2,5 (Other categories)</b>	<b>Referee</b>  If the Solo does not report to the Referee within 40 seconds after the interruption started, or if the Solo does not resume the program within the additional 3 minutes allowance, the Solo is withdrawn.
<b>6</b>	<b>Late Start</b> <b>Time violation (20' maxi permitted after the last step of the Pattern Dance)</b>	<b>-1.0</b> <b>-1.0</b>	<b>Referee</b> <b>Referee (per each 5' in excess)</b>
<b>7</b>	<b>Choice of music for Pattern Dance</b> <b>Couple Pattern Dance if choice of music is allowed:</b> - Not providing music support - Choice of track n ° 6 - Violation of required tempo	<b>-0.5</b> <b>-1.0</b> <b>-1.0</b>	<b>Referee</b> <b>Judges (including JA) with the majority</b> <b>Referee</b>

- **Music choice for Pattern Dances**

In accordance with Rule 3.5.4, the categories and pattern dances for which the Competitors may provide their own music are as follows:

- All Pattern Dances of all the solo categories of all French Competitions.
- All Pattern Dances of all the couples (non ISU) categories of all French Competitions.

Brief summary of the main rules applicable:

- The same rules as those put in place by ISU for the choice of the music of the Novice couples are applicable, namely:
  - \* The music must be chosen in accordance with the Rhythm of the Pattern Dance and may be vocal. The tempo must be constant and consistent with the required tempo throughout the Pattern Dance (see ISU Handbook Ice Dance 2003) with plus or minus 2 beats per minute.
  - \* The chosen music can be an ISU music tune. In this case, only tunes 1 to 5 can be chosen and the competitor must also provide the own CD of the music (or mp3 support if it is required).
  - \* It is specified that the beginning of the first step of the dance must be on beat 1 of a measure (unless otherwise stated in the dance description).
  - \* Violation of tempo specifications or lack of provision of the music CD (or mp3 support) will be penalized by a deduction (see before)
  - \* Unexpected tempo checks may be performed by referee.