

# INTERNATIONAL SKATING UNION

## Communication No. 2172

### SINGLE & PAIR SKATING and ICE DANCE

#### GUIDELINES FOR INTERNATIONAL NOVICE COMPETITIONS

(Replaces ISU Communication 2024)

Corrected June 25, 2018

Corrected August 10, 2018 ID Deduction Chart - Novice (page 14- 15)

Corrected October 1, 2018 – ID C. 1.3 (page 6)

#### A. General

##### 1. Entries

Entries to the competitions are made by the ISU Members (for International Competitions) or Sections/Clubs (for Interclub Competitions), which must be a member of the ISU Member, based on the age and the level of the Skaters.

##### 2. Age requirements

Rule 108, paragraph 3)

c) In International Novice Competitions a Novice is a Skater who has met the following requirements before July 1st preceding the competition:

- i) Basic Novice - has not reached the age of thirteen (13);
- ii) Intermediate Novice - has not reached the age of fifteen (15);
- iii) Advanced Novice - has reached the age of ten (10) and has not reached the age of fifteen (15) for girls (Singles/Pairs Skating/Ice Dance) and boys (Single Skating) and seventeen (17) for boys (Pair Skating/Ice Dance).

##### 3. Deductions for Interruption(s) in performing the program for ALL Novice categories:

For every Interruption of:

- more than 10 seconds up to 20 seconds: - 0.5
- more than 20 seconds up to 30 seconds: - 1.0
- more than 30 seconds up to 40 seconds: - 1.5
- more than 40 seconds - 2.0

Interruption of the program with allowance of up to three (3) minutes to resume from the point of interruption: - 2.5 per program

As the values of those deductions are not the standard ones provided by Rules 353, paragraph 1.n), the Referee must give specific instructions to the system operator and check the correct input in each instance.

##### 4. Deductions for Falls\* for Novice

- per fall: 0.5 - one skater only - Singles, Pairs, Ice Dance,
- per fall: 1.0 - both Skaters - Pairs and Ice Dance

\* A Fall is defined as loss of control by a Skater with the result that the majority of his/her own body weight is on the ice supported by any other part of the body other than the blades e.g. hand(s), knee(s), buttock(s), or any part of the arm (Rule 503, para 1).

##### 5. Officials:

- a) ISU Rules 420 on the composition of the panel of Officials apply, except for the international qualification of the Officials. In each event there must be at least one (1) Judge and one (1) member of the Technical Panel acting with an international qualification.
- b) The same ISU Rules regarding judging, refereeing and the work of the Technical Panel apply as in Junior and Senior International Competitions.
- c) Rules 433, paragraphs 1 and 2 regarding the Report of the Referee and the Report of the Technical Controller apply.

## B. SINGLE & PAIR SKATING

### 1. General Requirements for Novice competitions Single and Pair Skating

Segments of events to be skated in Novice Single and Pair Skating competitions:

- a) Single Skating events shall consist of
- |                              |                                |
|------------------------------|--------------------------------|
| * Basic Novice               | Free Skating only              |
| * <u>Intermediate</u> Novice | Free Skating only              |
| * Advanced Novices           | Short Program and Free Skating |
- b) Pair Skating events shall consist of
- |                    |                                |
|--------------------|--------------------------------|
| * Basic Novice     | Free Skating only              |
| * Advanced Novices | Short Program and Free Skating |
- c) Duration of the Programs:
- |                            |   |
|----------------------------|---|
| <u>Single Skating</u>      |   |
| Basic Novice               | Free Skating 2:30 min, +/- 10 sec.  |
| <u>Intermediate</u> Novice | <u>Free Skating 3:00 min, +/- 10 sec.</u>   |
| Advanced Novice            | Short Program <u>2:20 min, +/-10 sec.</u><br><u>Free Skating 3:00 min, +/-10 sec.</u> |
| <u>Pair Skating</u>        |   |
| Basic Novice               | Free Skating 3:00 min, +/-10 sec.   |
| Advanced Novice            | Short Program <u>2:20 min, +/-10 sec.</u><br><u>Free Skating 3:00 min, +/-10 sec.</u> |

#### Various

- Singles Girls and Boys for all Novice Divisions warm-up groups can be maximum up to eight (8) skaters.
- There will be no Bonus for difficult elements performed in the second half of the Short and Free Programs for all Novice Divisions Single and Pair Skating.
- If an extra jump(s) is executed, only the individual jump(s) which is not according to requirements will have no value. The jumps are considered in the order of execution.

### 2. Technical Requirements for Novice Competitions Single Skating

#### 2.1 *Single Skating Basic Novice - Girls and Boys*

**A well balanced Free Skating program for Single Skating must contain:**

- a) Maximum of 4 jump elements one of which must be an Axel type jump. There may be up to two (2) jump combinations or sequences. Jump combinations can contain only two (2) jumps. A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.

No triple and quadruple jumps are allowed. Any single and double jump (including Double Axel) cannot be executed more than twice in total.

- b) There must be a maximum of two (2) spins of a different nature (abbreviation), one of which must be a spin combination and one must be a spin with no change of position.  
The spin combination with a change of foot and a minimum of eight (8) revolutions or without a change of foot with a minimum of six (6) revolutions.  
The spin in one position with a change of foot minimum of eight (8) revolutions or spin in one position without change of foot minimum of six (6) revolutions.  
In both spins flying entries are allowed.
- c) There must be a maximum of one (1) step sequence fully utilizing the ice surface.

The Program Components are only judged in

- Skating Skills
- Performance

The Factor of the Program Components is 2.5.

**Levels explanations:**

For Basic Novice A Singles, in all elements that are subject to Levels, only features up to **Level 2** will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.

**2.2. Single Skating Intermediate Novice - Girls and Boys**

**Boys and Girls**

**A well balanced Free Skating program for Single Skating must contain:**

- Maximum of 5 jump elements one of which must be an Axel type jump. There may be up to two (2) jump combinations or sequences. A jump combination can contain only two (2) jumps. A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. No triple and quadruple jumps allowed. Any single or double (including Double Axel) jump cannot be executed more than twice in total.
- There must be a maximum of two (2) spins of a different nature (abbreviation), one of which must be a spin combination with change of foot (minimum eight (8) revolutions), flying entrance is not allowed and one must be a flying spin (minimum six (6) revolutions) or a spin in one position with change of foot and a flying entrance (minimum eight (8) revolutions).
- There must be a maximum of one (1) step sequence fully utilizing the ice surface.

The Program Components are only judged in

- Skating Skills
- Performance
- Interpretation

The Factor of the Program Components is

- for boys 2.0
- for girls 1.7

**Levels explanations:**

For Intermediate Novice Singles, in all elements that are subject to Levels, only features up to **Level 2** will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.

**2.3 Single Skating Advanced Novice - Girls and Boys**

**Boys**

The **Short Program for Boys' Single Skating** shall consist of the following elements:

- Axel Paulsen or double Axel Paulsen
- Double or triple jump, may not repeat jump a)
- One jump combination consisting of two double jumps or one double and one triple jump, both jumps may not repeat jump a) or b)
- Camel, sit or upright spin (minimum of five (5) revolutions on each foot) with change of foot and no flying entrance.
- Spin combination with only one change of foot (minimum of five (5) revolutions on each foot). Flying entry is allowed.
- One step sequence fully utilizing the ice surface.

**Girls**

The **Short Program for Girls' Single Skating** shall consist of the following elements:

- Axel Paulsen or double Axel Paulsen
- Double or triple jump, may not repeat jump a)
- One jump combination consisting of two double jumps or one double and one triple jump, both jumps may not repeat jump a) or b)

- d) Layback/sideways leaning spin or spin in one basic position with no change of foot (minimum six (6) revolutions).
- e) Spin combination with only one change of foot (minimum of five (5) revolutions on each foot). Flying entry is allowed.
- f) One step sequence fully utilizing the ice surface.

Jumps not according to Short Program requirements (wrong number of revolutions) will receive no value. If the same jump is executed as a solo jump and as a part of the jump combination, the repeated jump will not be counted (if this repetition is in a jump combination, only the individual jump which is not according to the above requirements will not be counted).

### Boys and Girls

**A well balanced Free Skating program for Singles Boys and Girls must contain:**

- d) Maximum of 6 jump elements one of which must be an Axel type jump. There may be up to two (2) jump combinations or sequences. A jump combination can contain only two (2) jumps. A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Only two (2) triple jumps can be repeated either in a jump combination or a jump sequence. No quadruple jumps are allowed. Any single, double (including Double Axel) or triple jump cannot be executed more than twice in total.
- e) There must be a maximum of two (2) spins of a different nature (abbreviation), one of which must be a spin combination with change of foot (minimum eight (8) revolutions), flying entrance is not allowed and one must be a flying spin (minimum six (6) revolutions) or a spin in one position with change of foot and a flying entrance (minimum eight (8) revolutions).
- f) There must be a maximum of one (1) step sequence fully utilizing the ice surface.

### Levels explanations:

For Advanced Novice Single Skating, in all elements that are subject to Levels, only features up to **Level 3** will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.

The Program Components are only judged in

- Skating Skills
- Transitions
- Performance
- Interpretation

The factors for the Program Components is

- a) Short Program
  - for boys 0.9
  - for girls 0.8
- b) Free Skating
  - for boys 1.8
  - for girls 1.6

### 3. Technical Requirements for Novice Competitions Pair Skating

#### 3.1 *Pair Skating Basic Novice*

Basic Novice competitions will consist of a Free Skating program only.

**A well balanced Free Skating program must contain** a maximum of:

- a) Two different lifts of Group 1 to 2, one arm holds not allowed (full extension of the lifting arm of the partner is not required)
- b) One Twist lift (single)
- c) One solo jump (single or double)

- d) One solo spin in one position or one pair spin.  
The solo spin can be executed with a change of foot and a minimum of eight (8) revolutions in total or without a change of foot and a minimum of five (5) revolutions. The pair spin must be executed with a minimum five (5) revolutions.
- e) One pivot figure
- f) One step sequence fully utilizing the ice surface

**Levels explanations:**

For Basic Novice Pair Skating, in all elements that are subject to Levels, only features up to **Level 2** will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.

The Program Components are only judged in

- Skating Skills
- Performance

The factor of the Program Components is 2.0

**3.2 *Pair Skating Advanced Novice***

The **Short Program for Pair Skating** shall consist of the following elements:

- a) One lift of Groups 1 to 4, one arm holds not allowed
- b) One Twist lift (single or double)
- c) One solo jump (double)
- d) One solo spin combo no change foot (minimum of six (6) revolutions)
- e) One death spiral
- f) One step sequence fully utilizing the ice surface

**A well balanced Free Skating program must contain** a maximum of:

- a) Two different lifts of Groups 1 to 4, one arm holds not allowed, (in group 1 and 2 full extension of the lifting arm of the partner is not required).
- b) One Twist lift (single or double)
- c) One Throw jump (double)
- d) One solo jump (double)
- e) One pair spin combination (minimum of six (6) revolutions)
- f) One death spiral

**Levels explanations:**

For Advanced Novice Pair Skating, in all elements that are subject to Levels, only features up to **Level 3** will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.

The Program Components are only judged in

- Skating Skills
- Transitions
- Performance
- Interpretation

The Factor of the Program Components is:

- a) Short Program      0.8
- b) Free Skating        1.6

## C. ICE DANCE

### 1. General Requirements for Novice competitions Ice Dance

#### 1.1 Ice Dance events shall consist of

Basic Novice	2 Pattern Dances and Free Dance
<u>Intermediate Novice</u>	2 Pattern Dances and Free Dance
Advanced Novice	2 Pattern Dances and Free Dance

#### 1.2 Duration of Free Dance:

Basic Novice	Free Dance 2:00 min. +/- 10 sec.
<u>Intermediate Novice</u>	Free Dance 2:30 min. +/- 10 sec.
Advanced Novice	Free Dance 3:00 min. +/- 10 sec.

#### 1.3 Warm-up period

The duration and maximum size of each warm-up are (Rule 514 paragraph 2):

- c) Ice Dance – Pattern Dance(s) – **three (3) minutes. The first thirty (30) seconds** without music followed by two minutes and thirty seconds (2.30) of the 6<sup>th</sup> (last) tune of the ISU Ice Dance music – maximum six (6) Couples;
- d) Ice Dance
  - ii. Free Dance (All Novice categories): three (3) minutes, maximum five (5) Couples.

## 2. MUSIC REQUIREMENTS FOR PATTERN DANCES FOR INTERNATIONAL COMPETITIONS

From season 2018/19, Couples shall provide their own music for all Pattern Dances.

According to Rule 707 new paragraph 6:

After the completion of the last step of the Pattern Dance, the couple must reach their final pose within 20 seconds. If this time limit is exceeded, a “Program time” deduction according to Rule 353, paragraph 1. n) shall apply.

- Other International Competitions:
  - As announced by the organizer in the announcement of the competition.

The music must be chosen in accordance with the Rhythm of the Pattern Dance and may be vocal. The Tempo throughout the required Sequences must be constant and in accordance with the required Tempo of the Pattern Dance (see ISU Handbook Ice Dance 2003) plus or minus 2 beats per minute.

Each Couple must submit their music no later than the first official practice session for their event at each competition.

Notes:

- The chosen music may be a tune selected from the ISU Ice Dance music. In this case, only tunes 1 to 5 can be chosen and the Couple shall provide competition music in accordance with Rule 343, paragraph 1.
- Violation of the above music requirements or tempo specifications shall be penalized as per Rule 353, paragraph 1.n).
- All music chosen by the couple must be in accordance with the style/character of the Pattern Dance.
- For the application of Rule 708 paragraph 1.d) with music provided by the Couple, it is specified that the start of the first Step of the dance must be on beat 1 of a measure (unless otherwise specified in the description of the dance).

## 3. SECTIONS OF PATTERN DANCES FOR NOVICE (BASIC, INTERMEDIATE, AND ADVANCE)

Rule 708 paragraph 2 provides that the pattern of each Pattern Dance may be divided into a certain number of Sections. The Pattern Dances selected for the season 2018/19 for Novice **Basic**, **Intermediate** and **Advanced** are adopted by the Ice Dance Technical Committee as follows:

- For the season 2018/19 Sequences of **Swing Dance, Willow Waltz, Tango Fiesta, Rocker Foxtrot, American Waltz, Fourteenstep, Tango, Argentine Tango and Blues** are not divided into Sections

## 4. CALLING SPECIFICATIONS AND LEVELS OF DIFFICULTY FOR NOVICE INTERNATIONAL COMPETITIONS

### 4.1 PATTERN DANCES

The current basic and additional principles of calling, additional definitions, specifications to definitions, notes, and characteristics of Levels of Difficulty of Pattern Dance Elements apply to Sequences/Sections of Pattern Dances.

However, when Level procedure for Sequences/Sections of Pattern Dances does not apply (see Rule 708, paragraph 3.a) ii)), a Sequence/Section of Pattern Dance shall be identified when 50% of the Sequence/Section is completed by both partners.

#### a) Key Points and Key Point Features for Sequences/Sections of Pattern Dances for Novice International Competitions 2018/19

**Basic Novice** – For Pattern Dances, there will be no key points described and up to Level 1 will be evaluated. The Judges evaluate the Pattern Dance with the GOE.

**Intermediate Novice** – For Pattern Dances, there will be 1 key point described and up to Level 2 will be evaluated. The Judges evaluate the Pattern Dance with the GOE.

**Advanced Novice** – For Pattern Dances, there will be 2 key points described, and Key Points up to **Level 3** will be evaluated. The Judges evaluate the Pattern Dance with the GOE.

### 4.2 ADDITIONAL PRINCIPLES OF CALLING

1. The process used by the Technical Panel to identify Key Points and their correct execution is the same process as for identification of Required Elements and Levels (i.e. by majority). Correct or incorrect execution of Key Points is reported on the Judges Details per Skater chart as:
  - “Yes”: meaning, “all Key Point Features are met and all Edges/Steps are held for the required number of beats”, or
  - “Timing”: meaning, “all Key Points Features are met but one or several Edges/Steps are not held for the required number of beats”, or
  - “No”: meaning, “one or several Key Point Features are not met, whether or not Edges/Steps are held for the correct number of beats”.
2. Evaluating the percentage of steps for Pattern Dances is based on the total number of steps completed.
3. If a Fall or interruption occurs at the entrance to or during a Pattern Dance and the dance is immediately resumed, the dance shall be identified and given a Level according to the requirements met before and after the Fall or interruption, or No Level if the requirements for Basic Level are not met.
4. Level 3 For Advance Novice and Level 2 for Intermediate Novice shall be considered only when Pattern Dance is not interrupted at all, either through Stumbles, Falls or any other reason
5. If the Pattern Dance is interrupted less than 25% (through stumble, falls, etc), the key points are called as identified and the level will be reduced by 1, adding “downgraded <”. It is reported on the Judges Details per Skater chart as: “<” to indicate an interruption of less than 25%.  
Example for Advanced Novice: Yes, Yes – Level 3 becomes Level 2.  
Example for Intermediate Novice: Yes – Level 2 becomes Level 1
6. If the Pattern Dance is interrupted more than 25% but 50% of the steps are completed by both partners, the key points are called as identified and the level will be reduced to “Basic Level” adding “downgraded <<” . It is reported on the Judges Details per Skater chart as: “<<” to indicate an interruption between 25% to 50%. Example: Yes, Yes,– Level 3 becomes Basic Level
7. If a couple completes less than 50% of the steps, the Technical Specialist calls the Key Points as performed, identifies with the Pattern Dance Name and “NO Level” adding “attention”. It is reported on the Judges Details per Skater chart as: “!” to indicate that less than 50% of the Pattern Dance has been completed.  
Example: Yes, Yes,– Level 3 becomes No Level

## 5. Technical Requirements for BASIC NOVICE Competitions Ice Dance

### 5.1 Pattern Dance

Rule 711, paragraph 1: for Novice International Competitions, the Pattern Dances will be announced annually by the Ice Dance Technical Committee in an ISU Communication not later than June 1<sup>st</sup>, to become effective on July 1st of the year following the announcement.

**Two (2) Pattern Dances** are to be skated from the following:

Group 1: **Swing Dance**, **Willow Waltz** and **Tango Fiesta**

Group 2: **Fourteenstep**, **Willow Waltz** and **Tango Canasta**

Group3: **Foxtrot**, **Dutch Waltz** and **Rhythm Blues**

- Season 2018/19: Group 1
- Season 2019/20: Group 2
- Season 2020/21: Group 3

#### Season 2018/19:

**Swing Dance**: Music - Foxtrot 4/4; Tempo – 25 measures of 4 beats per minute (100 beats per minute) plus or minus 2 beats per minute; Set Pattern; 2 Sequences to be skated.

**Willow Waltz**: Music – Waltz 3/4; Tempo (the same as “European Waltz”) 45 measures of 3 beats (135 beats per minute) plus or minus 3 beats per minute; Set Pattern; 2 Sequences to be skated.

**Tango Fiesta**: Music – Tango 4/4; Tempo 27 measures of 4 beats (108 beats per minute) plus or minus 2 beats per minute; Set Pattern; 3 Sequences to be skated.

#### Warm up music:

**Swing Dance** - the 6<sup>th</sup> (last) tune of the Foxtrot ISU Ice Dance music

**Willow Waltz** - the 6<sup>th</sup> (last) tune of the European Waltz ISU Ice Dance music

**Tango Fiesta** - the 6<sup>th</sup> (last) tune of the Tango ISU Ice Dance music

#### Official Practice:

Each teams music for the official practice will be played for both Pattern Dances (Each couple skate the first Pattern Dance to their own music and then each couple skate the second dance to their own music)

#### Levels explanation

For Pattern Dances, there will be no key points described and up to **Level 1** will be evaluated.

The Judges evaluate the Pattern Dance with the GOE.

#### Characteristics of Levels for Basic Novice Pattern Dances:

<b><u>Basic Level</u></b>	<b><u>Level 1</u></b>
<b><u>50% of Pattern Dance is completed by both partners</u></b>	<b><u>75% of Pattern Dance is completed by both partners</u></b>

The **Program Components for Pattern Dances** are judged in:

- Skating Skills
  - Performance
  - Timing
- The factor of the Components is 0.7.
  - For events with two (2) Pattern Dances, the Total Score for each dance will be multiplied by a factor of 0.5

### 5.2 Free Dance

Rule 710 shall apply (including that the music may be vocal).



## **A Well Balanced Free Dance program must contain**

- **One (1) Spin or Combination Spin**
- **One (1) Combination Set of Synchronized Twizzles**
- **Two (2) Choreographic Elements: One (1) of which must be a Choreographic Character Step Sequence**  
**And**
- **One (1) additional chosen from:**
  - Choreographic Lift.
  - Choreographic Spinning Movement.
  - Choreographic Twizzling Movement.
  - Choreographic Sliding Movement

Note: The description of all Choreographic Elements is included in the Communication 2148. (Revised)

## **Levels explanation**

In all Required Elements (except Choreographic Element), **Level 1** is the maximum level the Basic Novice couple may receive for all required elements. Only features up to **Level 1** will be counted. Any additional features the couple chooses to perform will not count for Level requirements and will be ignored by the Technical Panel.

The **Program Components** are judged in:

- Skating Skills
  - Performance
  - Interpretation
- The factor of the Program Components is 1.0

## **6. Technical Requirements for INTERMEDIATE NOVICE competitions Ice Dance**

### **6.1 Pattern Dance**

Rule 711, paragraph 1: for Novice International Competitions, the list of Pattern Dances will be announced annually by the Ice Dance Technical Committee in an ISU Communication not later than June 1<sup>st</sup>, to become effective on July 1st of the year following the announcement.

One of the two groups announced for the season shall be drawn before the first practice of the competition. Each group contains **two (2) Pattern Dances**.

Group 1: **Rocker Foxtrot** and **American Waltz**

Group 2: **Fourteenstep** and **Tango**

Group 3: **Foxtrot** and **European Waltz**

Group 4: **Kilian** and **Starlight Waltz**

- Season 2018/19: Group 1 and Group 2
- Season 2019/20: Group 2 and Group 3
- Season 2020/21: Group 3 and Group 4

### **Season 2018/19:**

**Rocker Foxtrot** – Music - Foxtrot 4/4; Tempo – 26 measures of 4 beats per minute (104 beats per minute) plus or minus 2 beats per minute; Set Pattern; 4 Sequences to be skated.

**American Waltz** - Music – Waltz 3/4; Tempo –66 measures of 3 beats per minute (198 beats per minute) plus or minus 3 beats per minute; Set Pattern; 2 Sequences to be skated.

**Fourteenstep** - Music - March 4/8 or 2/4; Tempo – 56 measures of 2 beats per minute or 28 measures of 4 beats per minute (112 beats per minute) plus or minus 2 beats per minute; Set Pattern; 4 Sequences to be skated.

**Tango** - Music – Tango 4/4; Tempo 27 measures of 4 beats (108 beats per minute) plus or minus 2 beats per minute; Set Pattern; 2 Sequences to be skated

### Levels explanation

For Pattern Dances, there will be 1 key point described and up to **Level 2** will be evaluated-

The Judges evaluate the Pattern Dance with the GOE.

Basic Level	Level 1	Level 2
<u>50% of Pattern Dance is completed by both partners</u>	<u>75% of Pattern Dance is completed by both partners</u>	<b>1 Key Point</b> is correctly executed

### KEY POINTS AND KEY POINTS FEATURES FOR PATTERN DANCES SEASON 2018/19

#### Rocker Foxtrot

<b>Each Sequence (RF1Sq, RF3Sq)</b>	<b>Key Point 1 Lady Steps 11, 12 (LFO CIMo, RBO)</b>
<b>Key Point Features</b>	1. Correct Edges 2. CIMo: correct Turn 3. CIMo: correct placement of the free foot
<b>Each Sequence (RF2Sq, RF4Sq)</b>	<b>Key Point 1 Man Steps 11, 12 (LFO CIMo, RBO)</b>
<b>Key Point Features</b>	1. Correct Edges 2. CIMo: correct Turn 3. CIMo: correct placement of the free foot

#### American Waltz

<b>AW1Sq</b>	<b>Key Point 1 Lady Steps 12 &amp; 13 (RBO-SwR, LBO- SwR)</b>
<b>Key Point Features</b>	1. Correct Edges
<b>AW2Sq</b>	<b>Key Point 1 Man Steps 12 &amp; 13 (LFO-SwR, RFO- SwR)</b>
<b>Key Point Features</b>	1. Correct Edges

#### Fourteenstep

<b>Each Sequence (FO1Sq, FO3Sq)</b>	<b>Key Point 1 Lady Steps 1-4 (RBO, LBI-Pr, RBO, LBO-SwR)</b>
<b>Key Point Features</b>	1. Correct Edges 2. Progressive: not performed as a Chassé
<b>Each Sequence (FO2Sq, FO4Sq)</b>	<b>Key Point 1 Man Steps 1-4 (LFO, RFI-Pr, LFO, RFO-SwR)</b>
<b>Key Point Features</b>	1. Correct Edges 2. Progressive: not performed as a Chassé

#### Tango

<b>(TA1Sq)</b>	<b>Key Point 1 Man Step 7 (XF-RFO-Rk)</b>
<b>Key Point Features</b>	1. Correct Edges 2. Rk (# 7): correct Turn
<b>(TA2Sq)</b>	<b>Key Point 1 Lady Step 22 (RFI3)</b>
<b>Key Point Features</b>	1. Correct Edges 2. Correct Turn

**Note:** A change of edge within the last beat of the step is permitted to prepare the push/transition to the next step.

The **Program Components for Pattern Dances** are judged in:

- Skating Skills
  - Performance
  - Timing
- The factor of the Components is 0.7.
  - For events with two (2) Pattern Dances, the Total Score for each dance will be multiplied by a factor of 0.75

## 6.2 Free Dance

Rule 710 shall apply (including that the music may be vocal).

**A Well Balanced Free Dance Program must contain:**

- **Dance Lifts:** not more than **one (1) Type of Short Lift**
- **One (1) Spin or Combination Spin.**
- **One (1) Combination Set of Synchronized Twizzles**
- **Two (2) Choreographic Elements: One (1) of which must be a Choreographic Character Step Sequence**  
**And**
- **One (1) additional chosen from:**
  - Choreographic Lift.
  - Choreographic Spinning Movement.
  - Choreographic Twizzling Movement.
  - Choreographic Sliding Movement

Note: The description of all Choreographic Elements is included in the Communication 2148 (Revised)

### Levels explanation:

In all Required Elements (except Choreographic Element), **Level 2** is the maximum level the Intermediate Novice couple may receive for all required elements. Only features up to **Level 2** will be counted. Any additional features the couple chooses to perform will not count for Level requirements and will be ignored by the Technical Panel

The **Program Components** are judged in:

- Skating Skills
  - Performance
  - Interpretation
- The factor of the Program Components is 1.0

## 7. Technical Requirements for ADVANCED NOVICE competitions Ice Dance

### 7.1 Pattern Dance

Rule 711, paragraph 1: for Novice International Competitions, the list of Pattern Dances will be announced annually by the Ice Dance Technical Committee in an ISU Communication not later than June 1<sup>st</sup>, to become effective on July 1st of the year following the announcement.

**The following Two (2) Pattern Dances** are to be skated:

- Season 2018/19: **Argentine Tango** and **Blues**
- Season 2019/20: **Starlight Waltz** and **Quickstep**

#### Season 2018/19:

- **Argentine Tango:** Music – Tango 4/4; Tempo 24 measures of 4 beats (96 beats per minute) plus or minus 2 beats per minute; Set Pattern; 2 Sequences to be skated
- **Blues:** Music – Tango 4/4; Tempo 22 measures of 4 beats (88 beats per minute) plus or minus 2 beats per minute; Optional Pattern; 3 Sequences to be skated

### Levels explanation

For Pattern Dances, there will be 2 key points described, and Key Points up to **Level 3** will be evaluated. The Judges evaluate the Pattern Dance with the GOE.

### Characteristics of Levels for Novice Pattern Dances:

Basic Level	Level 1	Level 2	Level 3
<u>50% of Pattern Dance is completed by both partners</u>	<u>75% of Pattern Dance is completed by both partners</u>	<b>1 Key Point</b> is correctly executed	<b>2 Key Points</b> are correctly executed

### KEY POINTS AND KEY POINTS FEATURES FOR PATTERN DANCES SEASON 2018/19

#### Argentine Tango

<b>Each Sequence (AT1Sq &amp; AT2Sq)</b>	<b>Key Point 1</b> Lady Steps 13-15 (CR-RFO3, LBO, RFO) Man Steps 13-15 (CR-LBO, RFO3, LBO)	<b>Key Point 2</b> Lady Steps 27-31 (CR-LBO, CR-RBO, CR-LBO, CR-RBO, CR-LBO-SwR/RFI (between counts 4&1)) Man Steps 27-31 (CR-RFO, CR-LFO, CR-RFO, CR-LFO CR-RFO-SwR)
<b>Key Point Features</b>	1. Correct Edges 2. Correct Turn	1. Correct Edges

#### Blues

<b>Each Sequence (BL1Sq, &amp; BL2Sq BL3Sq)</b>	<b>Key Point 1</b> Lady Step 12-13 (LFI-CiCho, RBO)	<b>Key Point 2</b> Man Step 12-13 (LFI-CiCho, RBO)
<b>Key Point Features</b>	1. Correct Edges 2. CiCho (# 12): correct Turn 3. CiCho (# 12): correct placement of the free foot	1. Correct Edges 2. CiCho (# 12): correct Turn 3. CiCho (# 12): correct placement of the free foot

**Note:** A change of edge within the last beat of the step is permitted to prepare the push/transition to the next step.

All **Components of Pattern Dances** are judged:

- Skating Skills
- Performance
- Interpretation
- Timing

- The factor of the Components is 0.7.
- For events with two (2) Pattern Dances, the Total Score for each dance will be multiplied by a factor of 1.0

### 7.2 Free Dance

Rule 710 shall apply (including that the music may be vocal)

**A Well Balanced Free Dance program must contain**

- **Dance Lifts:** not more than **one (1) Type of Short Lift**
- **One (1) Spin or Combination Spin**
- **One (1) Straight Line Step Sequence (Midline or Diagonal) in Hold or Curved Step Sequence (Circular or Serpentine) in Hold (Style B)**
- **One (1) Combination Set of Synchronized Twizzles**
- **Two (2) Different Choreographic Elements chosen from:**
  - Choreographic Lift
  - Choreographic Spinning Movement
  - Choreographic Twizzling Movement
  - Choreographic Sliding Movement

## Choreographic Character Step Sequence

Note: The description of all Choreographic Elements is included in the Communication 2148 (Revised)

### **Levels explanation:**

In all Required Elements (except Choreographic Element), **Level 3** is the maximum level the Advance Novice couple may receive for all required elements. Only features up to **Level 3** will be counted. Any additional features the couple chooses to perform will not count for Level requirements and will be ignored by the Technical Panel.

The **Program Components** are judged in:

- Skating Skills
  - Transition
  - Performance
  - Interpretation
- 
- The factor of the Program Components is 1.0

Tubbergen,  
June 13, 2018  
Lausanne,

**Jan Dijkema**, President  
**Fredi Schmid**, Director General

### 8. ID Deduction Chart – Novice (corrected 10.08.2018)

Description	Penalty	Who is responsible
<b>Program time violation</b> - Free Dance– as per Novice Communication for season 2018/19	<b>1.0 up to every 5 seconds lacking or in excess</b>	<b>Referee</b>
<b>Illegal Elements / Movements</b> – as per Rules 709 and 710, paras 3 <ul style="list-style-type: none"> <li>• Illegal Lift Movement/Pose in the Lift (Rule 704 para 16):</li> <li>• Jump (or throw jump) of more than one (1) revolution or jump of one (1) revolution skated at the same time by both partners; Lying on the ice</li> </ul>	<b>-2.0 per violation</b>	<b>Technical Panel**</b> If there is an illegal movement during the execution of any element, the deduction for an illegal movement will apply and the element will receive Basic Level if the requirements for at least Basic Level are fulfilled. Otherwise the element will be called No Level.
<b>Program time violation</b> -Pattern dance– as per Rule 706, para 6	<b>- 1.0 up to every 5 seconds in excess of permitted time after the last prescribed step in the Pattern Dance to the ending movement/pose</b>	<b>Referee</b>
<b>Costume / prop violations</b> – as per Rule 501, para 1 and ISU Communication 2148 (Revised)	<b>-1.0 per program</b>	<b>Referee + Judges*</b>
<b>Part of the costume / decoration fall on the ice</b> – as per Rule 501, para 1	<b>-1.0 per program</b>	<b>Referee</b>
<b>Fall</b> <ul style="list-style-type: none"> <li>- per fall by one partner</li> <li>- per fall by both partners</li> </ul> <p>· A Fall is defined as loss of control by a skater with the result that the majority of his/her own body weight is on the ice supported by any other part of the body other than the blades e.g. hand(s), knee(s), buttock(s), or any part of the arm (Rule 503, para 1).</p>	<b>-0.5</b> <b>-1.0</b>	<b>Technical Panel**</b>
<b>Late start</b> – as per Rule 350, para 2 – for start between 1 and 30 seconds late	<b>-1.0</b>	<b>Referee</b>
<b>Interruption in performing the program in excess of 10 seconds</b> - more than 10 sec. and up to 20 sec. - more than 20 sec. and up to 30 sec. - more than 30 sec. and up to 40 sec.  An interruption is defined as the time elapsed between the moment a Skater stops performing the program until the moment he resumes performing the program (Rule 503, para 2)	<b>-0.5</b> <b>-1.0</b> <b>-1.5</b>	<b>Referee***</b>  If an Interruption lasts more than 40 seconds, an acoustic signal is produced by the Referee and the Couple is withdrawn.
<b>Interruption of the program with allowance of up to three (3) minutes to resume from the point of interruption</b> (Rule 515, para 3.b) As the values of those deductions are not the standard ones provided by Rules 353, paragraph 1.n) and 843, paragraph 1.n), the Referee must give specific instructions to the system operator and check the correct input in each instance.	<b>-2.5</b>	<b>Referee***</b> If one partner does not report to the Referee within 40 seconds after the interruption started, or if the Couple does not resume the program within the additional 3 minutes allowance, the Couple is withdrawn.
<b>Extra Elements</b> <ul style="list-style-type: none"> <li>• Extra Element – for each Lift or Spin within a Step Sequence (e.g. RoLi+ExEl, Sp+ExEl)</li> <li>• Additional Element – by computer verification, for elements not according to the “Well-Balanced Free Dance Program (e.g. CuLi*)</li> </ul>	<b>-1.0 per element</b> <b>Element receives no value</b>	<b>Computer</b> applies deduction. <b>Technical Controller</b> authorizes or corrects the Call and confirms the deduction applied.
<b>Violation of choreographic restrictions</b> <b>Free Dance:</b> as per Rule 710, para 1.f) (separations), h) (stops) and j) (touching the ice with hand(s)) unless otherwise specified in an ISU Communication.	<b>-1.0 per program</b>	<b>Referee + Judges*</b>
<b>Lifts exceeding permitted duration</b> – per lift exceeding 7 sec (Short Lift), 10 sec (Choreo. Lift) or 12 sec (Combination Lift) <b>Lift</b>	<b>-1.0 per Lift</b>	<b>Referee</b>

<b>Description</b>	<b>Penalty</b>	<b>Who is responsible</b>
<b>Music requirements</b> – according to Rule 707, paragraph 5 and ISU Communication 2148 (Revised) (Rhythms): the music must be chosen in accordance with the Rhythm of the Pattern Dance. The chosen music may be a tune from ISU Ice Dance music. In this case, only tunes 1 to 5 can be chosen.	<b>-2.0 per program</b>	<b>Referee + Judges*</b>
<b>Tempo specifications</b> – according to Rule 707, paragraph 5 and ISU Communication 2148 (Tempo): the tempo throughout the required Sequences must be constant and in accordance with the required tempo of the Pattern Dance (see ISU Handbook Ice Dance 2003 and patterns and descriptions for Basic Novice Pattern Dances published on the ISU website) plus or minus 2 beats per minute.	<b>-1.0 per program</b>	<b>Referee</b>
* <b>Referee + Judges:</b> the deduction is applied according to the opinion of the majority of the Panel which includes all the Judges and the Referee and no deduction in case of a <b>50:50</b> split vote. The Judges and Referee will press a button on their screen to apply the above mentioned deductions.		
** <b>Technical Panel:</b> Technical Specialist identifies. Technical Controller authorizes or corrects and deducts. However, if both Technical Specialists disagree with a correction requested by the Technical Controller, the initial decision of the Technical Specialist and Assistant Technical Specialist stands.		
***As the values of these deductions are different from the standard ones provided by Rule 353, paragraph 1.n), the Referee must give specific instructions to the system operator and must check the correct input in each instance		